

ADDITION & SUBTRACTION

MATH FACT

Fluency

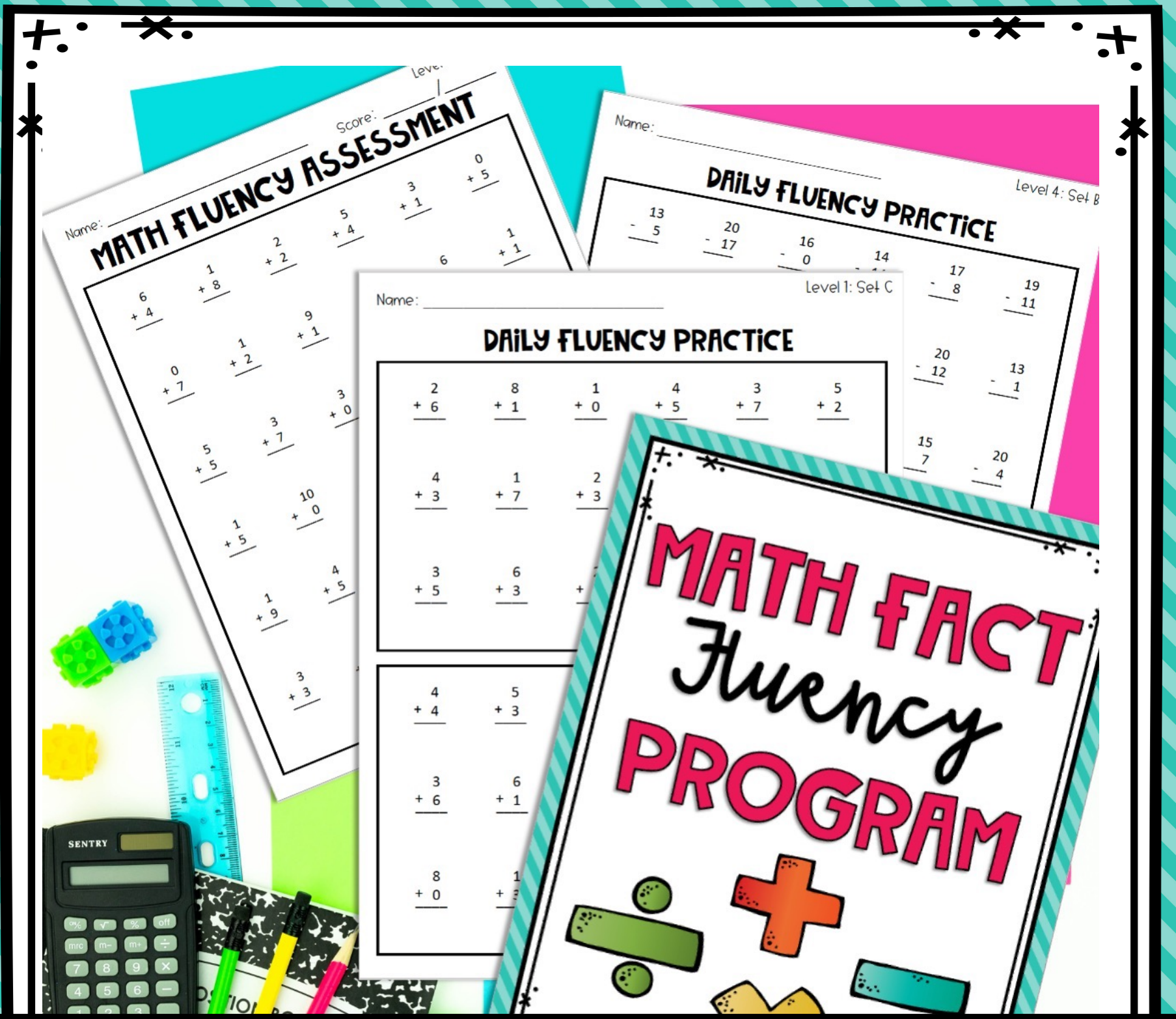
PROGRAM

INCLUDES FLUENCY PRACTICE
PAGES, ASSESSMENTS,
BOARD GAMES, FLASH
CARDS, TRACKING SHEETS,
AND BINDER COVERS

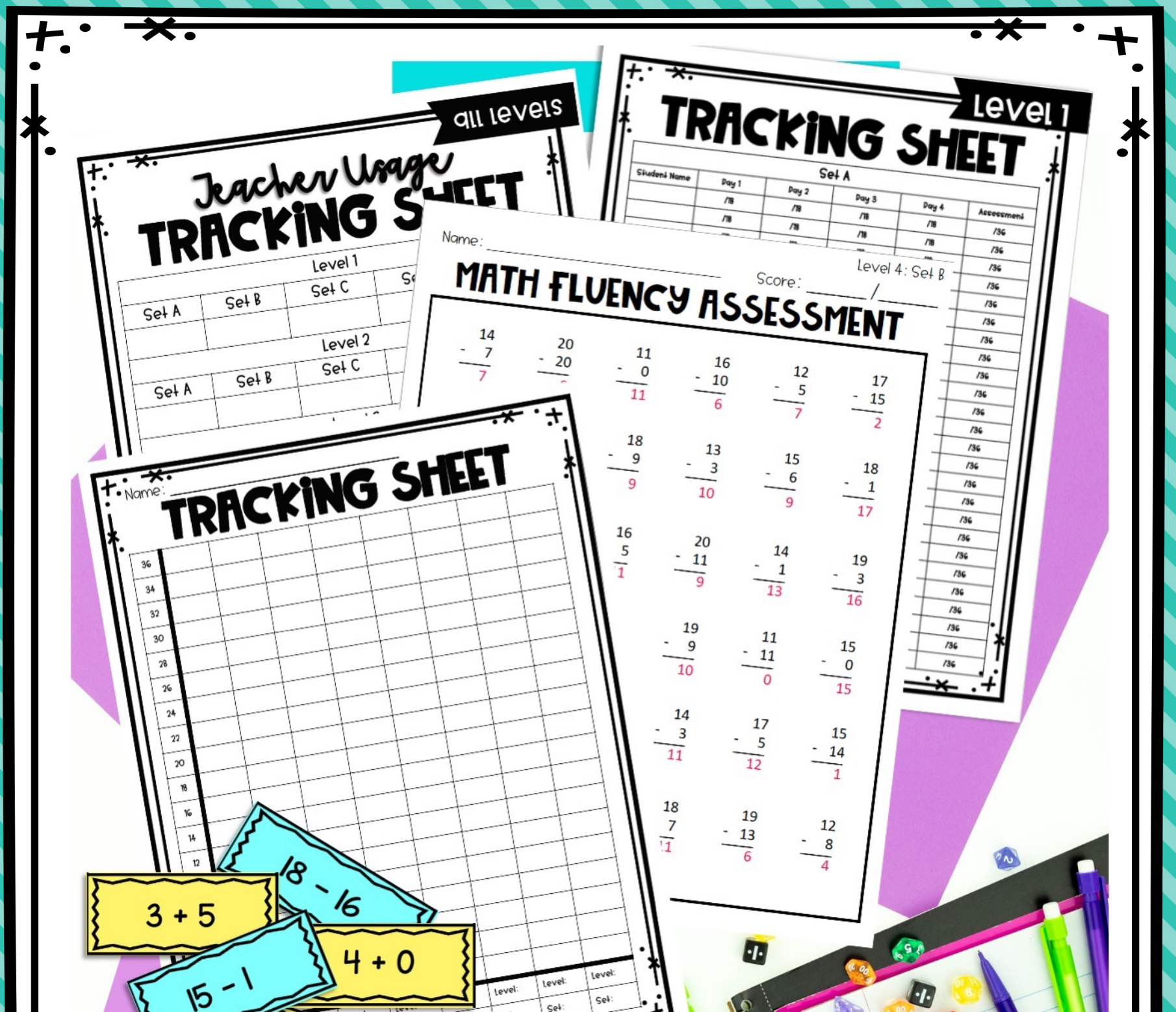




EVERYTHING YOU NEED TO IMPLEMENT AN EFFECTIVE PROGRAM TO INCREASE MATH FACT FLUENCY



INCLUDES 6 LEVELS OF ADDITION & SUBTRACTION PRACTICE PAGES AND ASSESSMENTS



ANSWER KEYS, TRACKING SHEETS, FLASH CARDS,
AND BINDER COVERS ARE ALSO INCLUDED



INCLUDES 5 DIFFERENT TYPES OF ENGAGING BOARD GAMES FOR EACH OPERATION

DIRECTIONS for MATH FACT

MATH FACT GAME DIRECTIONS

Pop
This game is great for a center. Students can play with a small group or with a partner.

For this game, put math fact cards and pop cards into a container. Students can play with a small group or with a partner. If they pull a math fact card, they must answer the card. If they pull a pop card, they must pop the card.

GETTING STARTED

FLUENCY ASSESSMENTS & PRACTICE PAGES:
The entire math fact fluency program has 12 different levels:

LEVEL 1 Mixed Addition within 10	LEVEL 2 Mixed Addition within 20	LEVEL 3 Mixed Subtraction within 10	LEVEL 4 Mixed Subtraction	LEVEL 5 Mixed addition & subtraction within 10	LEVEL 6 Mixed addition & subtraction within 20
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FAQ

Q: What level or set do I start with?
A: You can start on any level of set you would like. I would suggest starting with a level that covers skills your students have already learned. This program is designed to encourage practice and fluency of facts that have already been taught rather than teach students' strategies for solving facts.

Q: When do I move students to a new level or set?
A: This is entirely up to you. You can have students working on the same set for a couple weeks or switch it up every week.

Q: Some of my students are on the same skill and are not mastering the level. What should I do?
A: Students do not need to master each set to move on to a different set or level. Keep in mind that mastery might look different for every student. We want to encourage fact practice and fluency but not to the point of frustration. Please move your students to additional levels and operations throughout the year rather than keeping them on the same level if not mastered entirely. This way, they can practice all the fluency levels covered within your grade level.

Q: How long should I time my students?
A: Fluency can look different for every student, grade level, and school. You can start with 30 seconds for each practice box and a minute for each assessment. Feel free to adjust the time according to your class needs and goals. It is ok to not time your students. Sometimes the timer adds more stress for students and can cause a negative experience.

Q: How do I incorporate fluency practice into my math block?
A: Math centers are a great place to include fluency practice. I also encourage a math fact center. Here they will practice their daily practice page, play math fact games, and even use technology to practice math facts. On Friday, you can use the assessment.

Q: Why does level 12 have division?

WHAT'S INCLUDED

This math fact fluency program has everything you need to implement an effective fluency program to increase your students' accuracy and fluency when solving basic math facts.

WHAT'S INCLUDED:
Math Fact Assessments: Each math fact skill has five different assessments. However, levels 9 and 12 that have six different assessments.

Math Fact Practice Pages: Each math fact skill has five different practice pages aside from levels 9 and 12 which have six. The practice pages have four different days of practice.

Math Fact Games: Each operation has five different type games for student to practice skills in the classroom. We also included a list of fun and engaging math fact fluency games. These games are easy to implement in the classroom.

Math Fact Flash Cards: We have included flash cards for each math fact within this program.

Tracking Sheets: We have included several different tracking sheets to help you keep track of student progress. We also included a list of fun and engaging math fact fluency games. These games are easy to implement in the classroom.

Binder Covers: Binder covers, and spine labels for each binder.

STUDENT ASSESSMENT GRAPHING SHEET:

This student tracking sheet allows students to track and graph their assessment scores. They can fill in the level number and set letter for each assessment. They will graph the number of correct answers they got correct on their assessment.

TRACKING SHEET

DAILY PRACTICE

FRONT

BACK

DETAILED DIRECTIONS ON HOW TO USE THE PROGRAM AS WELL AS THE MATH GAMES