ESCAPE ROOM Back to School

Summer break is officially over. You are so exciled to go back to school. When you pull up to your school, you notice that everyone is standing outside the main door. The school is locked, and the principal misplaced the keys over summer break. The school has a backup lock that opens up with a secret code word. Unfortunately, nobody can remember the secret code. Luckily, there are clues that you can solve § that will help you find the secret word. We need you to solve all the clues before school begins! Hurry as there isn't much time!

GETTING STARTED About the Game

What better way to start off the new school year than with a fun team building activity. Escape rooms have become very popular in recent years, and now we are bringing them into the classroom. This escape room is perfect for the beginning of the year. There are a variety of strategies and problems that a variety of grade levels will be able to utilize and enjoy! This game not only challenges students to use their problem solving skills, but it will challenge them to utilize their communication skills as well. What a fun and exciting way for your students to get to know and work with their new classmates!

There are two different levels to choose from. One is geared towards 2nd & 3rd grade students and other is for 4th and 5th grade students. In each level, you will find two more options. There is an option to have slides with hints on them, which makes it a little easier for the students, and there is an option to have slides without hints. Choose the option that will work best for your class.

ETTING STARTE

Setting up the game

There are 6 different lock combinations that your students will need to figure out based off the clues given. Print off all the task cards, laminate them (or put in sheet protectors), and place in an envelope. Students will need to write on some of the task cards so they will need a dry erase marker to write with. Label the envelope with the correct task number. If you are doing this in small groups, you will want to make multiple copies and envelopes.

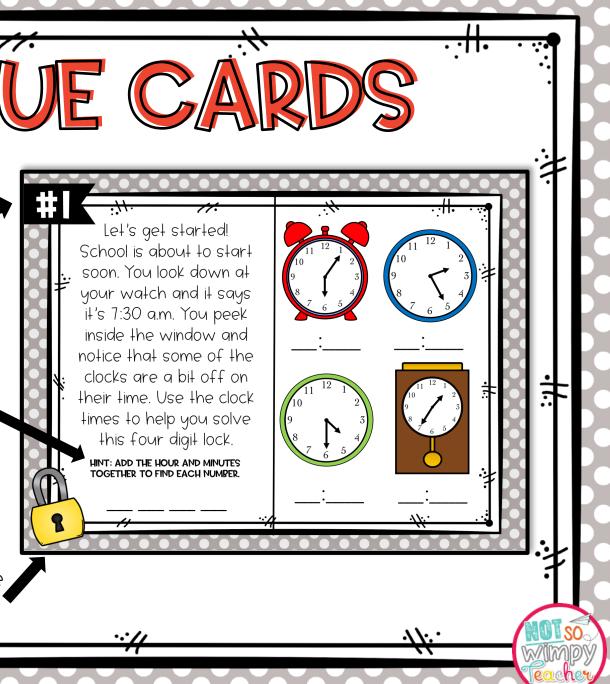
Start the game by reading the background story and setting a timer. Pass out the first envelope and let them begin.

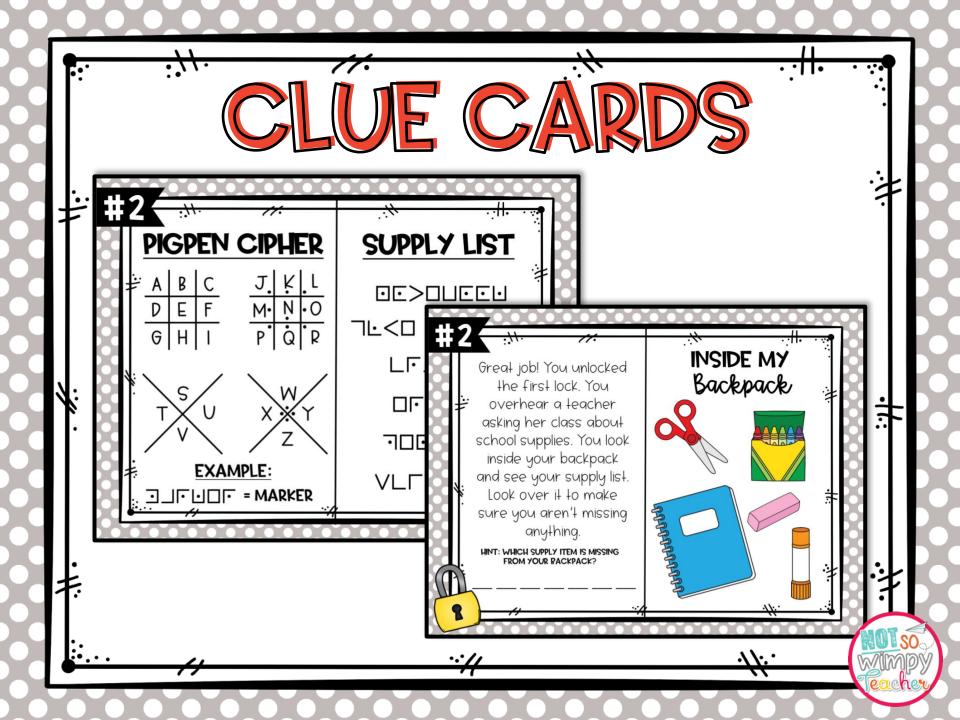
Students can either use the Google Form to check their lock combination, or they can show you their lock combination and if it is correct, they can move on to the next envelope.

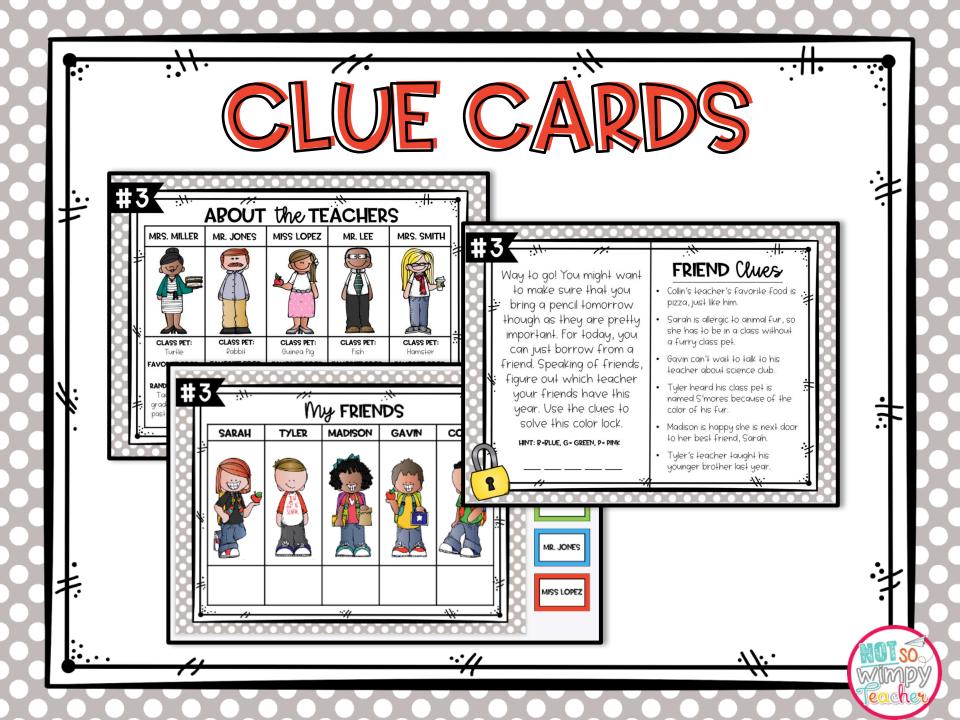
Here is the task number. 🖝

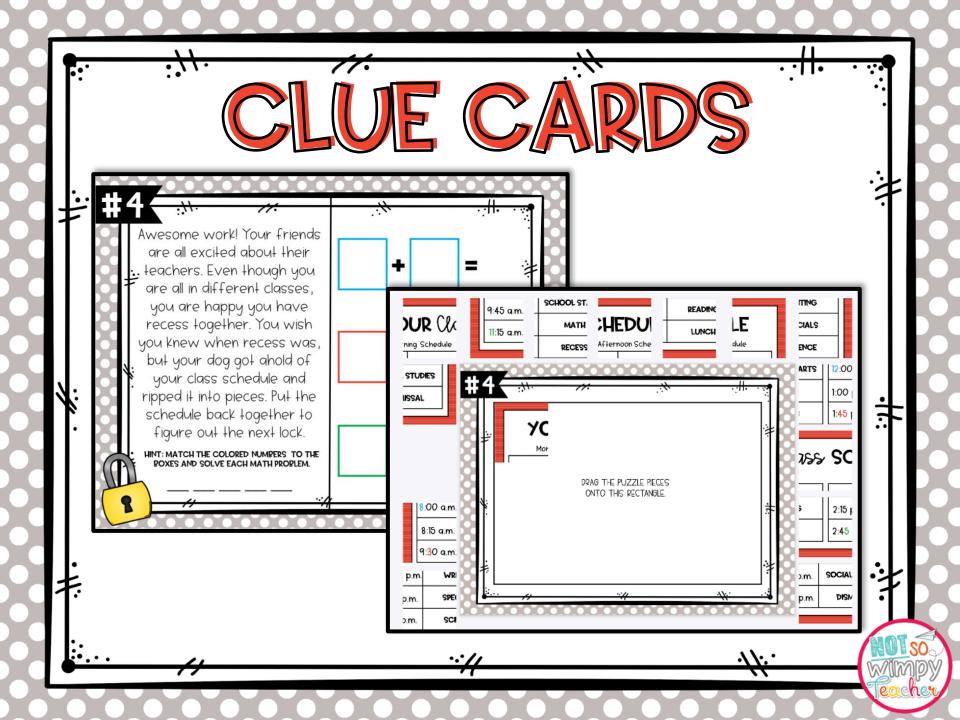
This is where your students will find the hints if you assigned them the slides with hints.

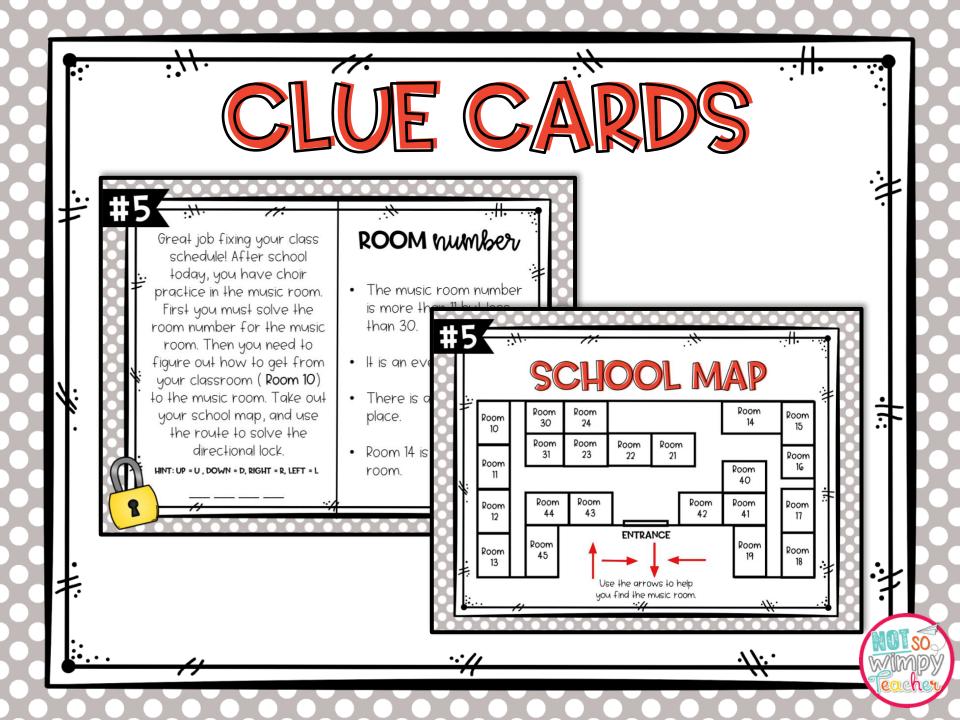
The yellow locks are placed right next to the combination code.

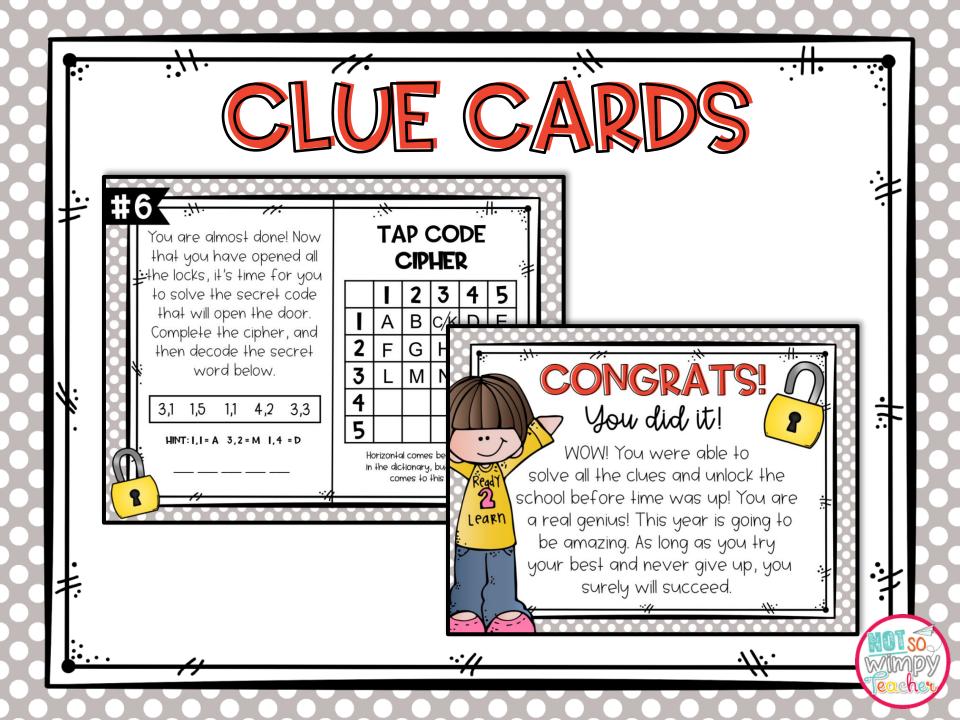


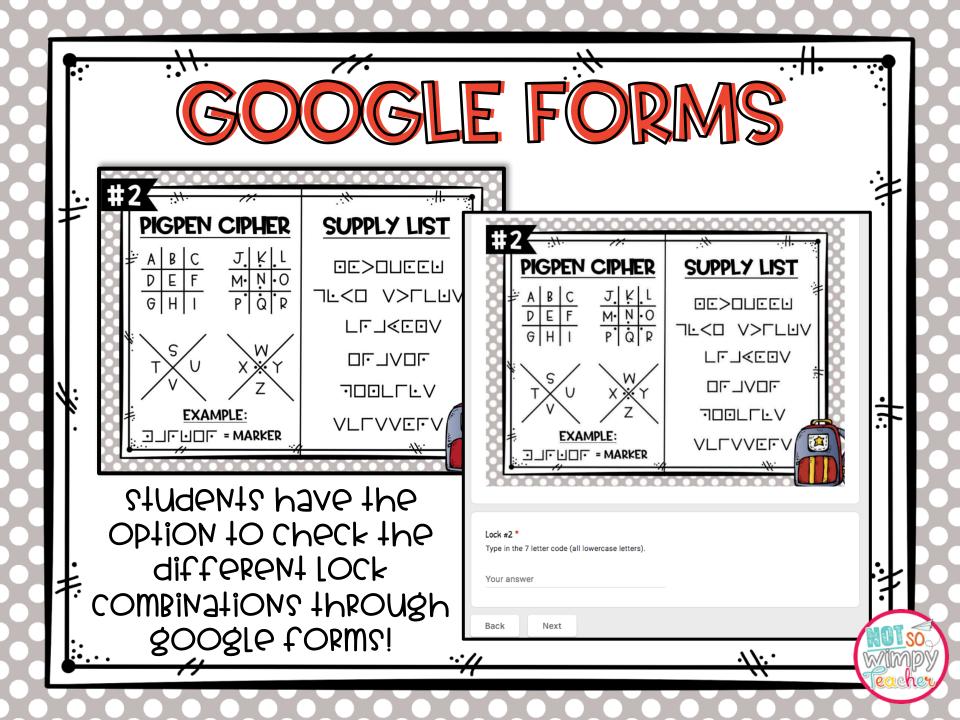


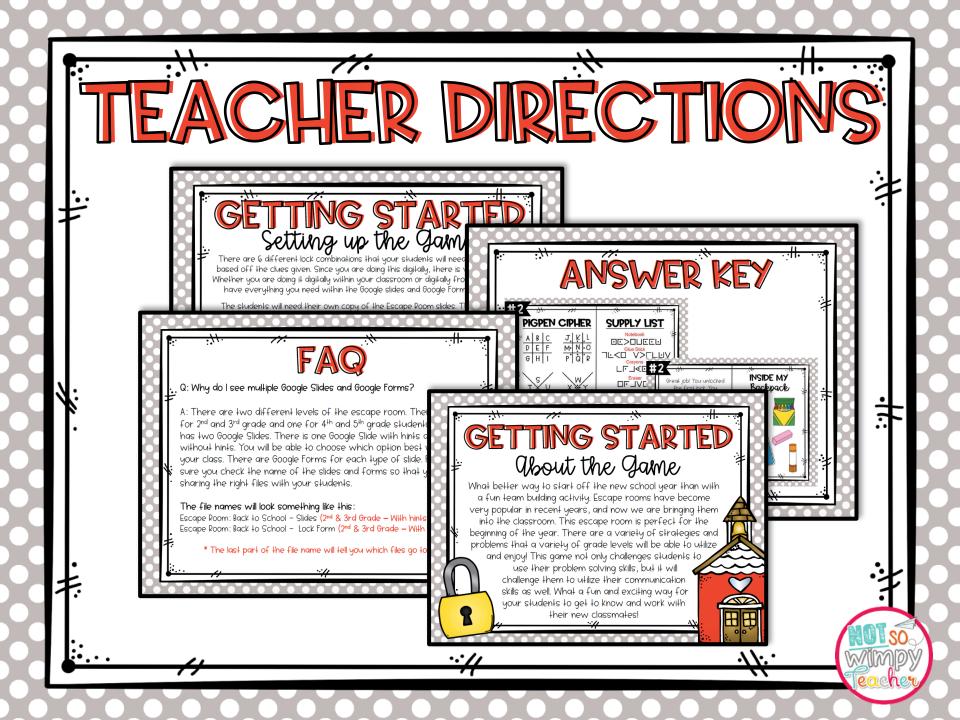












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